



Combat Zones Series

1406-2

Ages: 6+

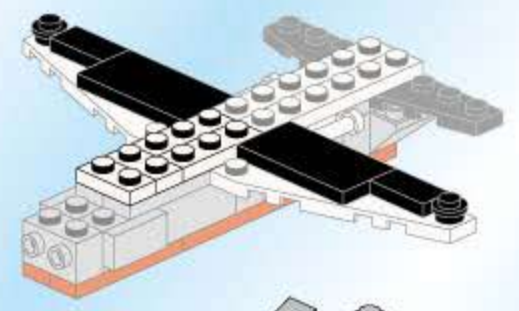
PCS: 78



F/A-18 FIGHTER

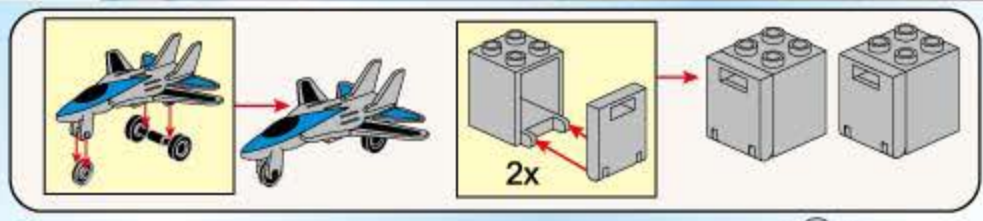
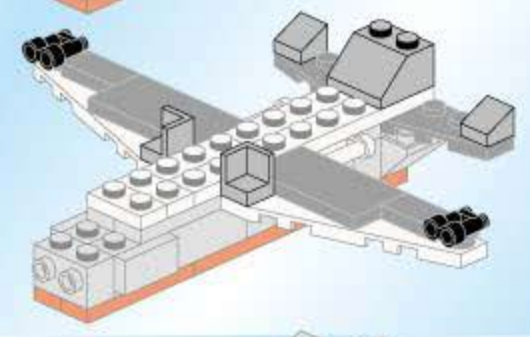
**A7**

- 2x [black 1x1 pin]
- 2x [black 1x2 brick]
- 2x [black 1x3 brick]
- 2x [black 1x4 brick]
- 2x [black 1x6 brick]
- 2x4 [black 2x4 brick]



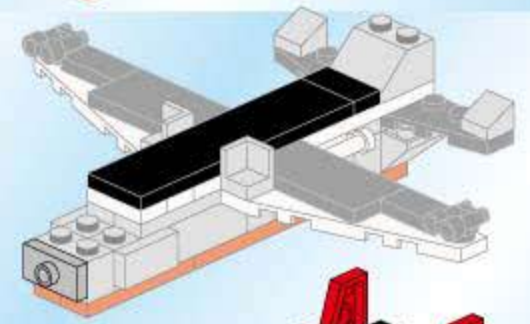
**A8**

- 2x [grey 1x1 brick]
- 2x [grey 1x2 brick]
- 2x [grey 1x3 brick]
- 1x [grey 1x4 brick]



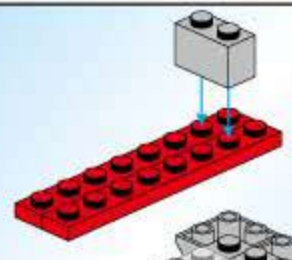
**A9**

- 1x [grey 1x1 brick]
- 1x [black 1x1 brick]
- 1x [black 2x8 brick]
- 2x8 [black 2x8 brick]



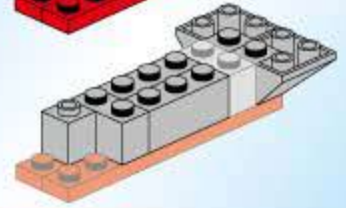
**A1**

- 1x [grey 1x1 brick]
- 2x [red 1x8 brick]
- 1x8 [red 1x8 brick]



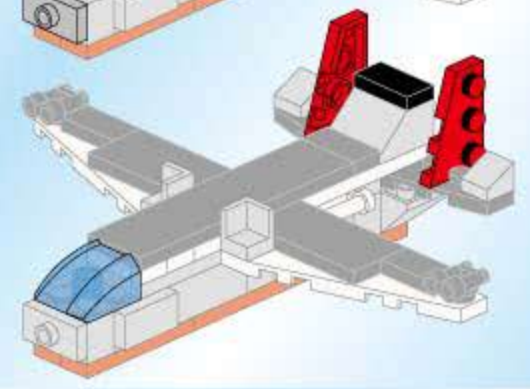
**A2**

- 1x [grey 1x1 brick]
- 2x [grey 1x2 brick]
- 1x [grey 1x3 brick]
- 2x [grey 1x4 brick]



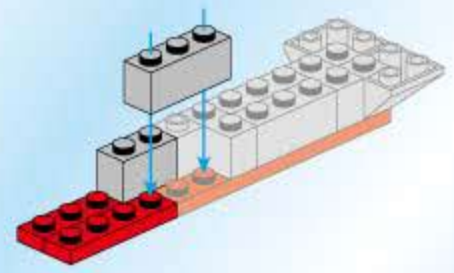
**A10**

- 1x [black 1x1 brick]
- 1x [blue 1x1 curved brick]
- 1x [red 1x2 brick]
- 1x [red 1x3 brick]



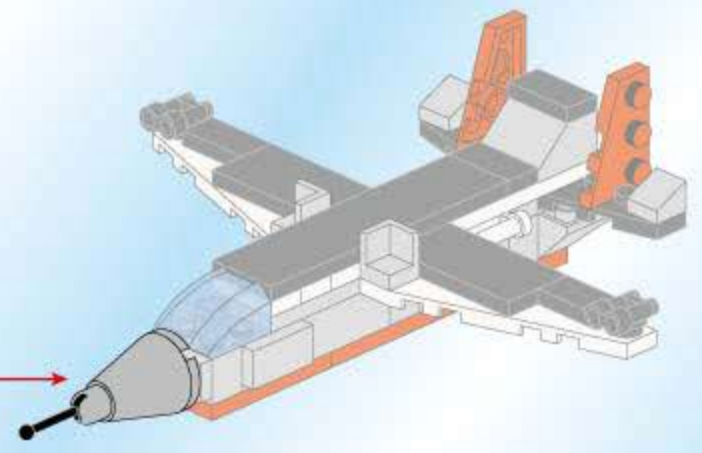
**A3**

- 2x [red 1x2 brick]
- 1x [grey 1x2 brick]
- 1x [grey 1x3 brick]



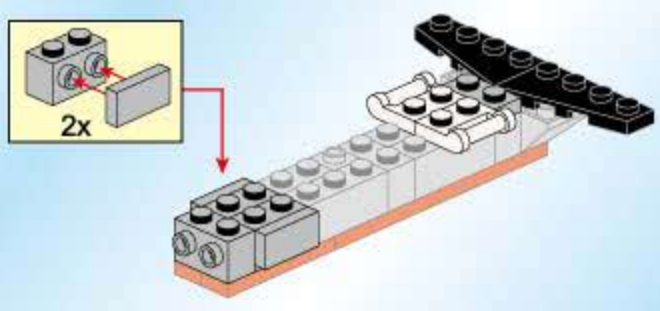
**A11**

- 1x [grey 1x1 pin]
- 1x [black 1x1 pin]
- 1x [grey 1x1 cone]



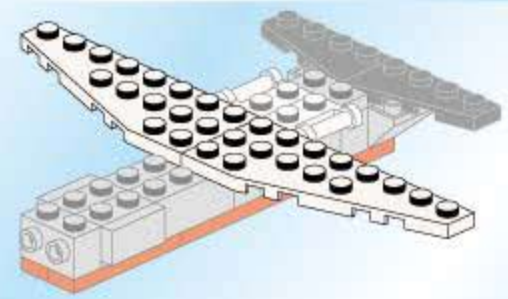
**A4**

- 2x [grey 1x1 brick]
- 1x [grey 1x2 brick]
- 2x [grey 1x3 brick]
- 1x [black 1x4 brick]
- 3x [grey 1x4 brick]
- 1x [black 1x6 brick]



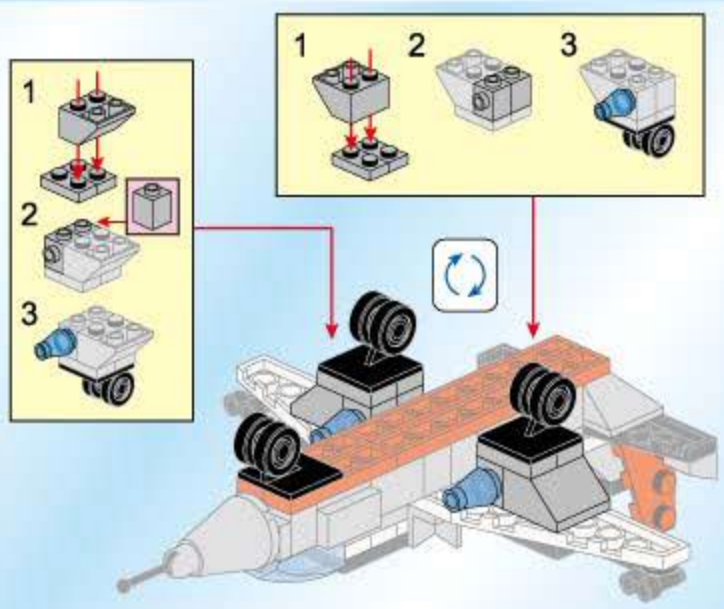
**A5**

- 1x [grey 1x10 brick]
- 1x [grey 1x10 brick]



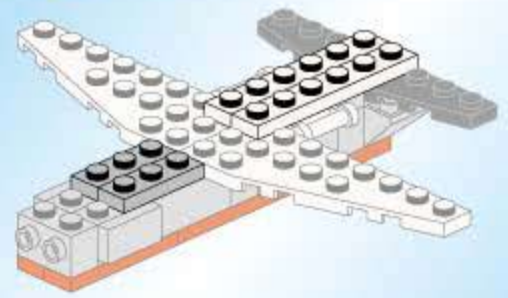
**A12**

- 2x [grey 1x1 brick]
- 4x [grey 1x2 brick]
- 2x [grey 1x3 brick]
- 3x [grey 1x4 brick]
- 2x [grey 1x5 brick]
- 2x [grey 1x6 brick]



**A6**

- 2x [grey 1x1 brick]
- 2x [grey 1x2 brick]

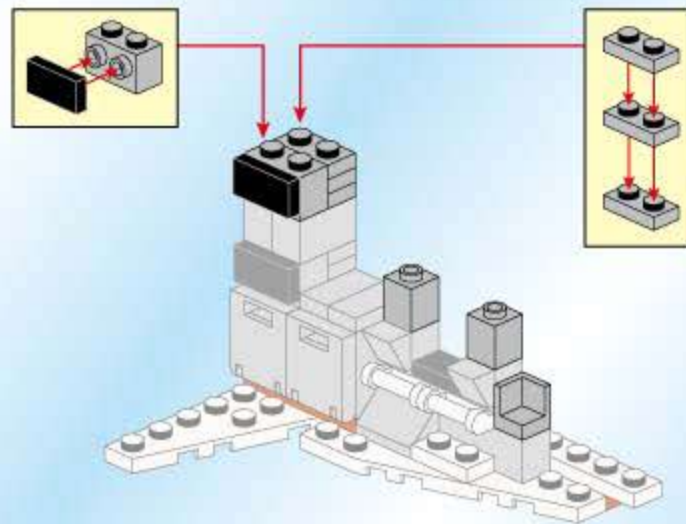




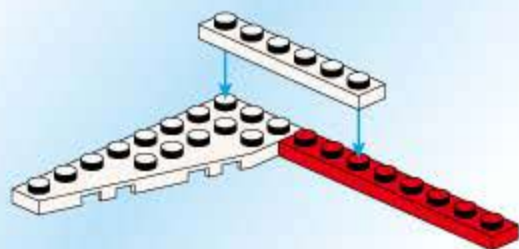
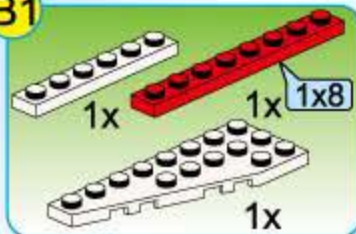
Deformation  
Directly



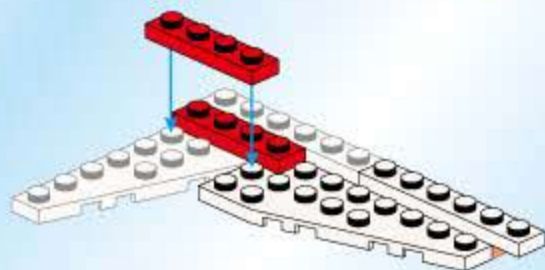
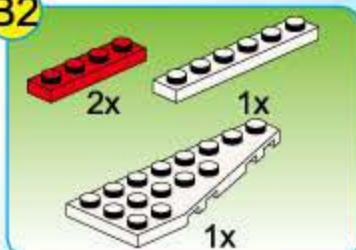
B6



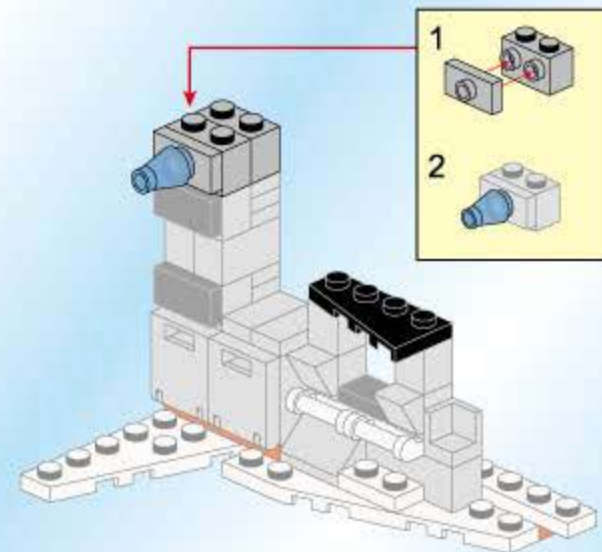
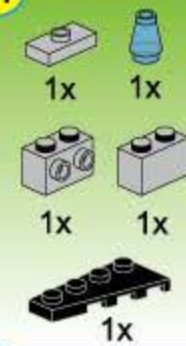
B1



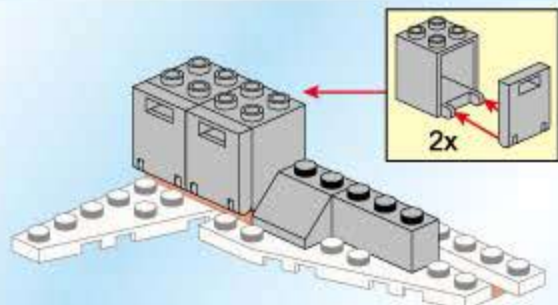
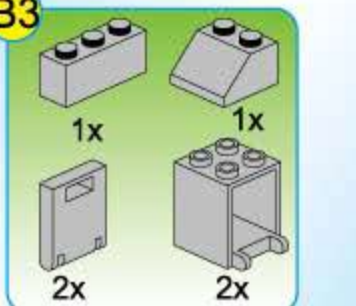
B2



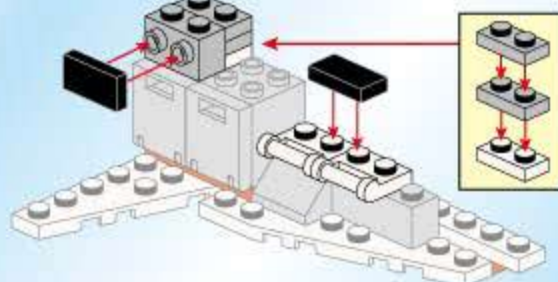
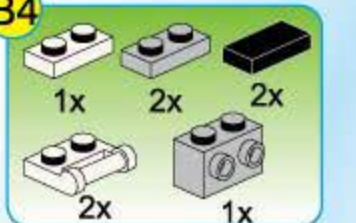
B7



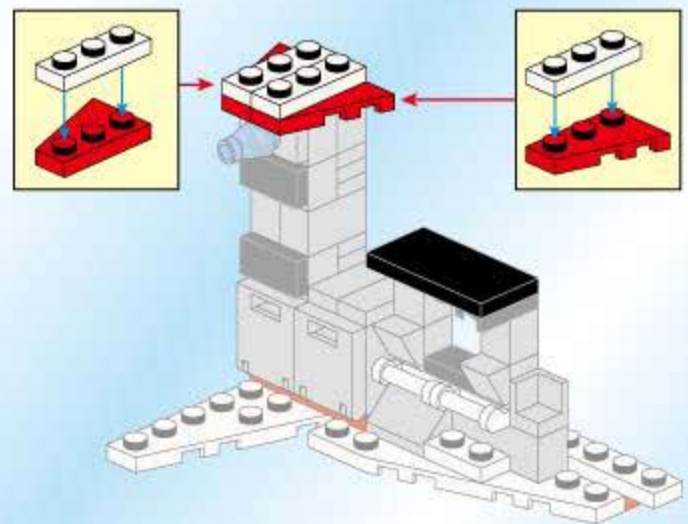
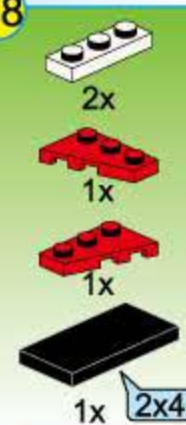
B3



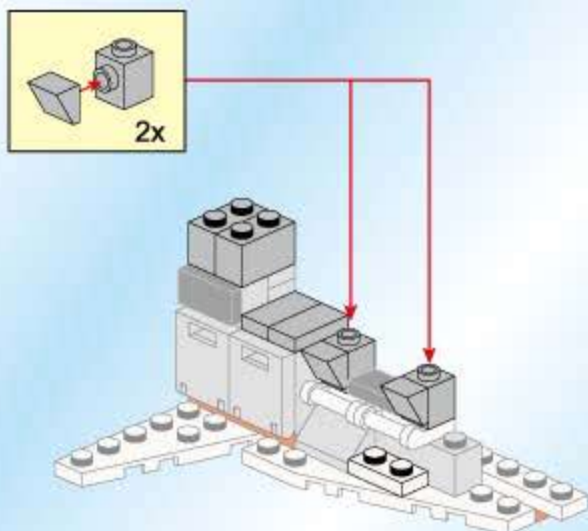
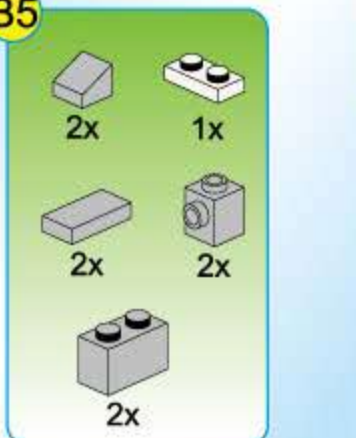
B4



B8



B5



B9

